

Hurtman Rescue (Team)

Mean Time: 4 minutes

Simulated Hot on 40' Pole / Rubber Gloves Are Required

- 1. This will be a best out of two rescues. Each lineman will climb but only the best score will count towards the overall placement.
- 2. Time starts at the judge's signal with both lineman & the groundman inside the starting circle 10' from the pole. Climbing tools will be in the circle at the base of the pole.
- 3. The Rescue Manikin will hang in the center of the pole on the crossarm side with both ends of the safety strap going over and through the braces.
- 4. There will be a cutout mounted on the crossarm on the side opposite of the handline.
- 5. At the judge's signal, the lineman will proceed to put on all tools inside the 11' circle at the pole (this can be done without leather gloves or rubber gloves). One of the linemen will start the "mayday" call (script will be provided) and the other will open the cutout.
- 6. The lineman that is conducting the "mayday" call can assist the lineman climbing the pole with the tools after the "mayday" call is complete.
- 7. The lineman climbing the pole cannot start his climb until the cutout is open and everyone is out of the circle. (There must be no one in the circle when ascending or descending the pole)
- 8. The provided handline will be hanging on the cross arm to the right side of the manikin with the hook on the ground. One member of the team will split the handline and pull either the hook or the snap up to the handline block. When the lineman reaches the rescue position the handline block will need to be dropped to the ground before rescuing the manikin (This can be done before or after tying the manikin). "HEADACHE" must be called before the handline block is dropped. The handline block must land in the 11' painted circle. If the handline block bounces out of the circle there will be no deduction if it lands inside the circle first.
- 9. The Lineman must use one of two approved Handline Rescue Methods. (Examples shown on the last page)
- 10. The rescue manikin must be tied under the arms with three half hitches (Eye splice marked with red tape 12" from the snap & the hook shall not be used as part of the hitches). The half hitch is the only acceptable knot.
- 11. The Lineman will not be allowed to wrap the handline around the end of the crossarm. The handline can only be placed between the insulator on the crossarm and the pole. (OX Block will not be used)
- 12. A Buckingham 488P will be used on the manikin. <u>You must cut the orange insert of the</u> <u>safety (see diagram below) or there will be a 10-point deduction for cutting the belt in</u>



the wrong place. In addition, the cost of a replacement strap will be the responsibility of the competitor's utility.

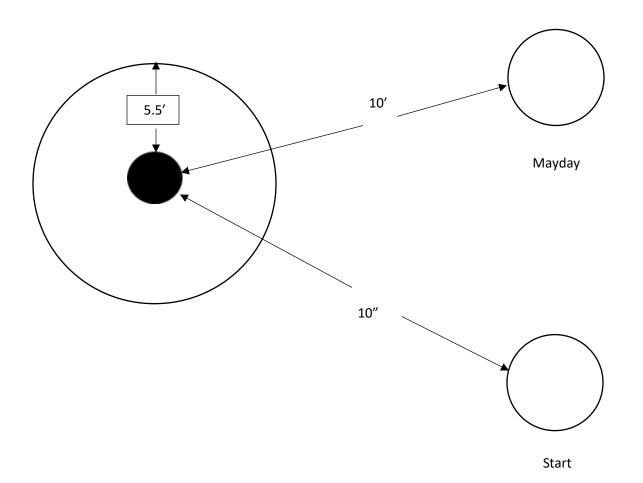
- 13. The groundman or the lineman on the ground will lower the Rescue Manikin smoothly to the ground and land in the painted circle. (Contacting the pole is acceptable)
- 14. The Rescue Manikin must land inside the painted circle. If any part of the manikin is outside the painted circle there will be a 2-point deduction.
- 15. The lineman on the pole shall not descend the pole while the manikin is being lowered.
- 16. Time will stop when the lineman's first foot touches the ground.
- 17. When the lineman reaches the ground the groundman must complete one complete cycle of CPR on the manikin. (2 breaths, 30 compressions, check pulse)
- 18. Exceeding 4 minutes to complete the event will result in a 5-point deduction.
- 19. Judging will start once the lineman enters the event and continue until that lineman exits the event.
- 20. **Note:** <u>Using a length of 4" PVC conduit between the rope & the manikin, judges will</u> <u>evaluate the knot around the manikin.</u>

Note: You will have 5 minutes to set-up prior to the event. Read guidelines (General Rules).

Groundman Script

Groundman: Mayday Mayday We Have a Man Down at 123 Main St and we are Beginning Pole Top Rescue.





Chief Judge: Keith Davenport Email: keithdavenport@mte.com



Approved Rescue Methods



